



2-4 Players



10-20 mins



10 and up
Suggested Ages

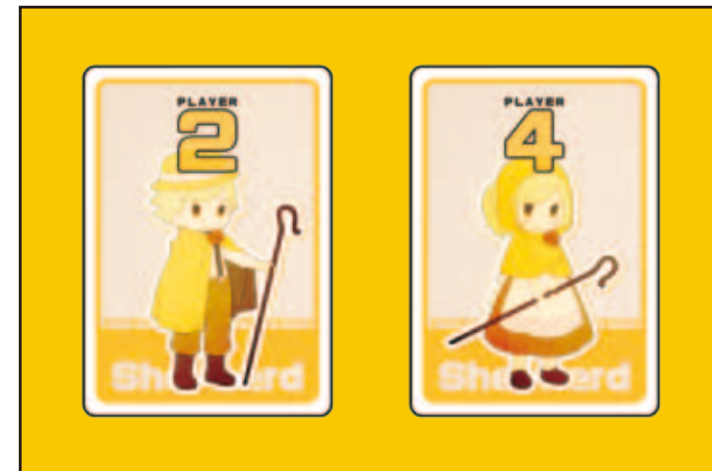
What is
“Wolf & Hound” ? 

It's a
2 vs 2 partnership game

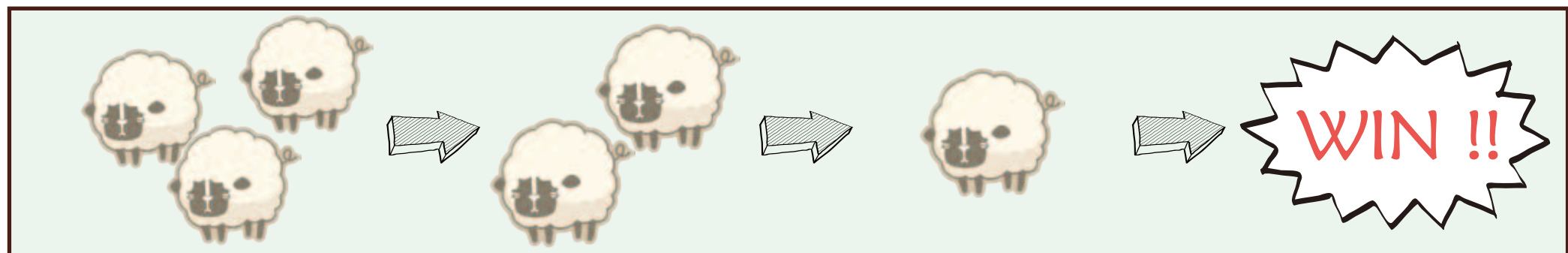
Team Blue



Team Yellow



- Save your sheep from the hungry wolves.
- Don't lose all of your Sheep first.
- Your team wins if one of your opponents loses all of his / her Sheep first.



How do you gain / lose
your Sheep?



Wolf will chase your Sheep away.
Hound will bring back your lost Sheep.



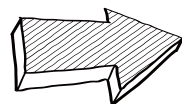
Wolf card



Hound card



-1

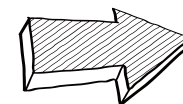


3

2



+1



2

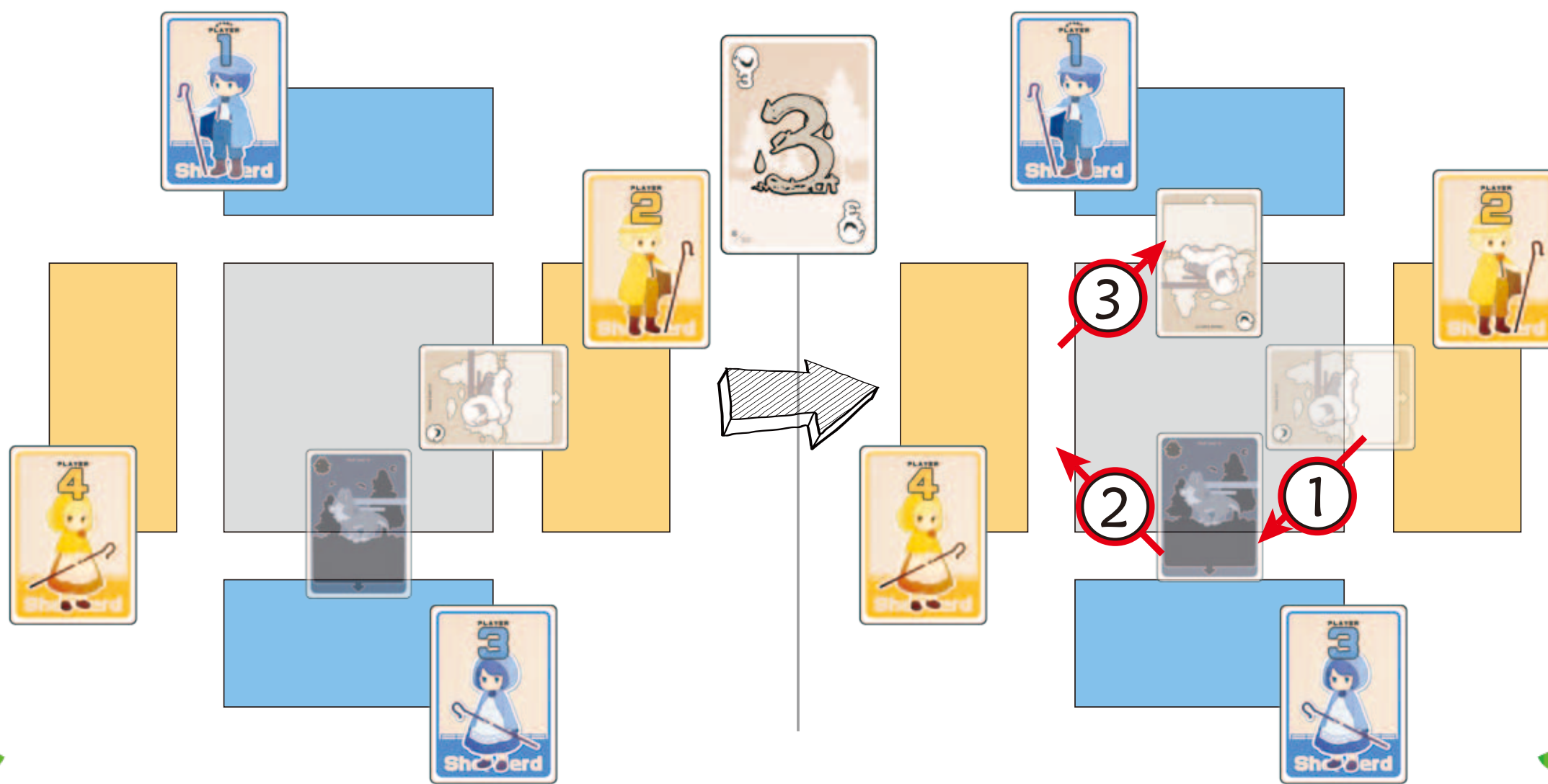
3

So what do you do?



You play a card from your hand.
That's all!

You move a Hound or a Wolf by playing a card.
For example, if you play a White [3] ...

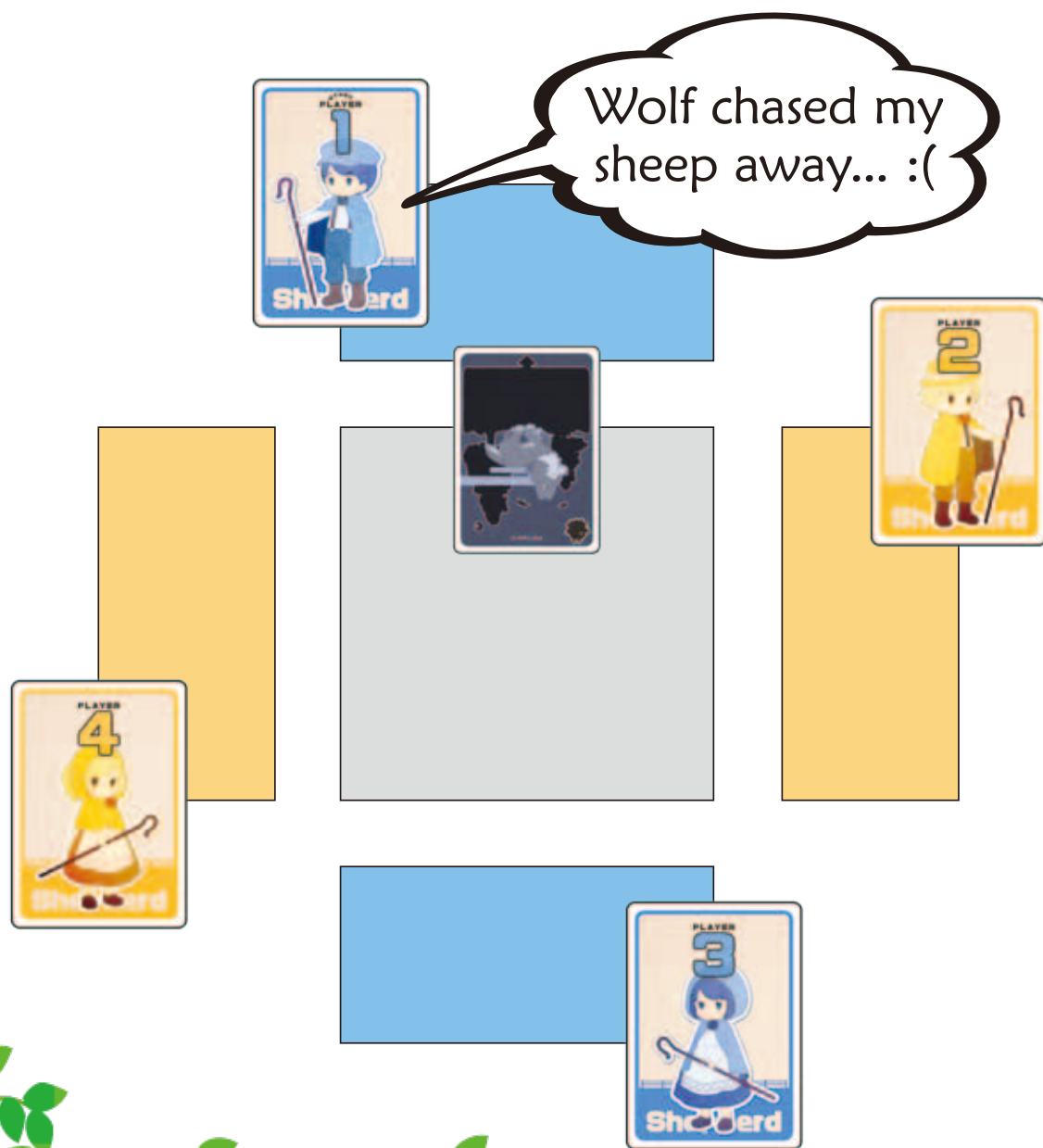


When does the Hound
or the Wolf activate?



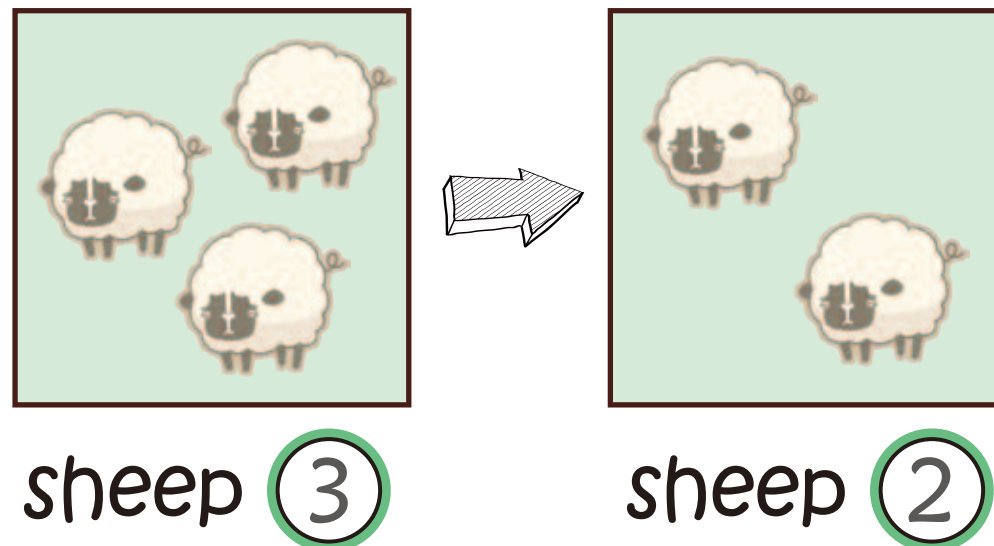
If they are in front of you
at the start of your turn.

[At the start of Player 1's turn]



[Player 1's Pasture]

sheep -1





Let's review!

1. Your goals are ...

- Protect your team's Sheep. (Particularly your partner's)
- Chase away your opponents' Sheep.



2. On your turn ...

Play a card, and move a Wolf or a Hound.

3. You gain or lose your Sheep when ...

If there is a Wolf or a Hound in front of you at the start of your turn.

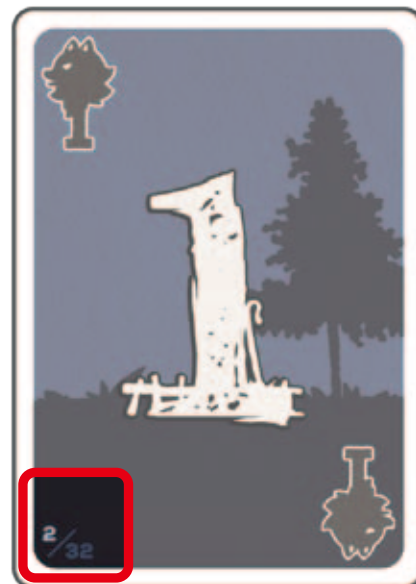
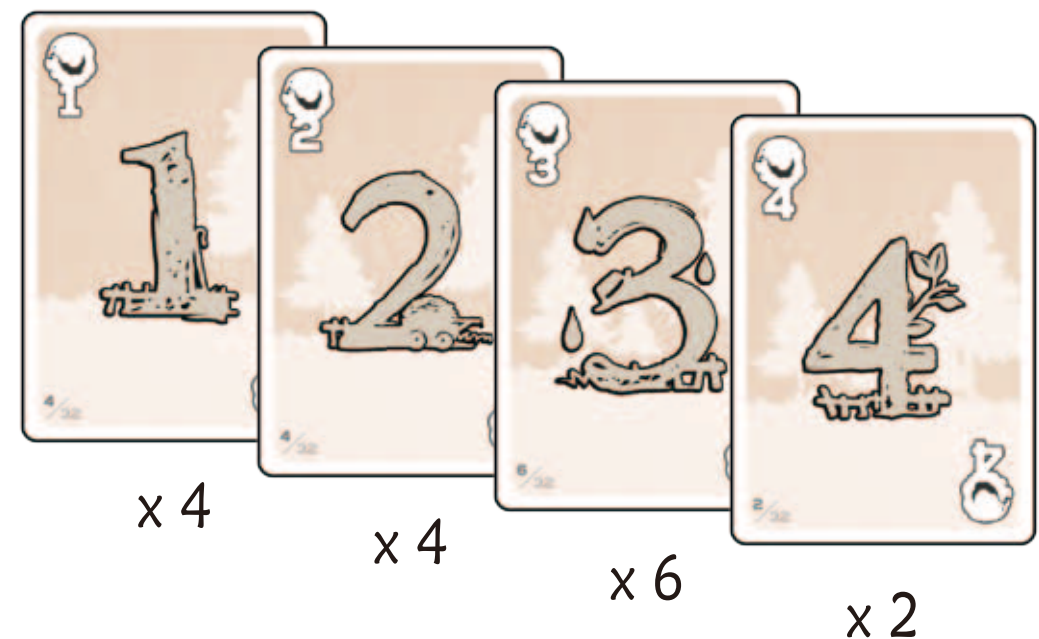
(If there are multiple Wolves and/or Hounds, all of them will activate.)

Additional Information



■ Distribution of Number cards

32 Number cards : Black / White and ranges between 1 and 4



At the bottom left:
[how many are in the deck]
/ [total numbers of cards in the deck]